



Optimize the use of your meeting rooms

Once installed, you will immediately start using your shared spaces more efficiently. The ROOMZ Display will eliminate guesswork in corridors by displaying the accurate booking information right in front of the meeting room. Furthermore, its configurable touch panel allows you to book and release meeting rooms on the spot.



A large 7.8" paper-like display with great readability throughout the full 180° viewing range.

EASY INSTALLATION

No cabling, no drilling – the ROOMZ Display is installed within minutes and connects using your existing WiFi network.

INTUITIVE USER INTERFACE

The user interface has been conceived so that any user can quickly read and interact with the screen.

EVERY DETAIL MATTERS

A ROOMZ Display can be installed in a shared workspace or in a corridor of meeting rooms. The combination of a paper-like display inside a quality aluminium frame makes it a very elegant solution.

ADAPTED FOR ALL SURFACES

Whether it is on glass, wood or stone, a ROOMZ Display fits perfectly and easily.

ROOMZ fits your needs.











CLEAR AND PRECISE INFORMATION

Easily check the reservation status of a room, the name of the organizer, the title and duration of upcoming meetings.

MULTI-VIEW

Switch from daily to weekly view.

TOUCH PANEL

The main functions enable you to interact with the ROOMZ Display. To book a room spontaneously, simply press Book and then select the duration. To release a room, press Release and then Confirm.

TECHNICAL SPECIFICATIONS

Format

Dimensions: 196 x 165 x 7 mm (7.71 x 6.49 x 0.27 in)

400 g (14.11 oz) Weight:

Screen

Size: 7.8"

Resolution: 1872 x 1404 pixels

Communication

WiFi: 802.11 a/b/g/n (2.4 GHz and 5 GHz), WEP,

WPA2-Personal (PSK), WPA2 Enterprise (802.1x)

Security: HTTPS, fully secured TLS 1.2 and SSL 3.0

Connectivity: WLAN, NFC

Battery

Capacity: 8000 mAh, 3V

Autonomy: 2 - 4 years (depending on usage)

Operating

Operating Temperature: 0 – 40° C Operating altitude: max. 2000 m

Compatibility













